DEPARTMENT OF ELECTRICAL AND COMPUTER ENGINEERING

Homework Assignment No. 05:

RUNNING COMPUTE-INTENSIVE JOBS

Submitted to:

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1. PROBLEM

The purpose of this assignment is to demonstrate how to run jobs on a remote machine. Running jobs remotely is useful when running long, intensive computing scripts. One may want to offload the script or job to a remote machine which is faster and will continue working even after one closes their laptop for the night.

To demonstrate this remote compute capability we start by writing a 'CPU heavy' script where we print the date every hour. After we start the script we show it still runs in the background after we logout of the remote machine. We also show that we can run the job without ever logging into the remote machine.

2. APPROACH

To begin we write a script that will run for an extended period of time. Using a combination of commands 'sleep' and a loop we run the job for a long time. The command 'sleep' tells the script to wait for the amount of time specified. The value can be in terms of seconds, minutes or hours. In our script we tell it to sleep for one hour and loop ten times. Each time we loop we output the date to stdout using the command 'date'. This looping script simulates a script that is 'CPU intensive' where we expect the computation to take hours. Using this script we can test remote computing capabilities.

Next we monitor the status of our job in realtime. We want to output our stdout stream to a file instead of the terminal screen. Nohup allow us to redirect our stdout steam to a file which we will call hw05.out. We also output stderror to a file to catch any errors that may occur as our script runs. Lastly we need to disconnect our processor of running the script from our current shell otherwise when we log out all child processes of our shell will also quit. The following command will let us accomplish all the above concerns.

 $nohup <\!path/to/script \!\!>\! /hw05.sh > hw05.out 2\!\!> hw05.err < /dev/null \&$

Figure 1: Command format to run our hw05.sh script in the background.

Nohup allow us run a job that won't be interrupted by hangups. Thefore when we disconnect our shell and it sends a HUP signal to all child processes our processes will not terminate. To have our stdout saved we output to a file called 'hw05.out'. The second output argument is the stderror steam which we can also redirect to a file. All other outputs we output to '/dev/null' which will ensure our script runs successfully. The & at the end of the command allows the script to run in the background.

3. RESULTS

First we create our script to loop for a very long time and output the date on each loop iteration. In our script we loop ten times where we sleep for one hour each time. Therefore we expect a date timestamp every hour ten times. The script format is as follows:

Figure 2: hw05.sh

Next we use our processes for running a script in the background. We can confirm the job is running by using the command '*jobs*' to see it running.

```
devin@nedc_000:~/projects/github/dtrejod/myece3822/hw5
                                                                                        \times
[devin@nedc_000 hw5]$ ls -1
                                                                                                 ^
total 4
-rwxrw-r-- 1 devin devin 175 Sep 27 13:21 hw05.sh
[devin@nedc_000 hw5]$ cat hw05.sh
#!/bin/bash
# ECE3822 Hw: 5
for i in `seq 1 10`;
do
    # Print the current date and time
    date
     # Wait three hours before printing date again
    sleep 1h
done
[devin@nedc_000 hw5]$ nohup ~/projects/github/dtrejod/myece3822/hw5/hw05.sh > hw
[1] 30584
[devin@nedc 000 hw5]$ jobs
[1]+ Running nohup
[devin@nedc_000 hw5]$ tailf hw05.out
Sun Sep 27 13:22:08 EDT 2015
                                    nohup ~/projects/github/dtrejod/myece3822/hw5/hw05
[devin@nedc_000 hw5]$ jobs
[1]+ Running nohup ~/pr
.sh > hw05.out 2> hw05.err < /dev/null &
                                    nohup ~/projects/github/dtrejod/myece3822/hw5/hw05
[devin@nedc_000 hw5]$
                                                                                                 v
```

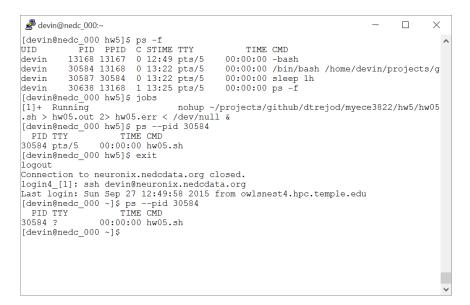
Figure 3: Running the jobs in the background

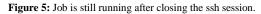
At this point we can continue using the shell as our intensive job runs in the background. We also can disconnect our current shell and have our jobs till running. Before we disconnect we note the job ID allowing us to find the job after we have disconnected.

🛃 devin@nedc_000:~/projects/github/d	rejod/myece3822/hw5		—		×
[devin@nedc_000 hw5]\$ ps -f					^
UID PID PPID C STIM devin 13168 13167 0 12:4		CMD			
devin 30584 13168 0 13:2			/home/devin/p	roiects.	/α
devin 30587 30584 0 13:2 devin 30638 13168 1 13:2	2 pts/5 00:00:00	sleep 1h			Ĩ
	5 pts/5 00:00:00	ps -f			
[devin@nedc_000 hw5]\$ jobs [1]+ Running	nohup ~/projects/	aithub/dtr	ind/munch3822	/bu5/bu	15
.sh > hw05.out 2> hw05.err <		grenub/acre	ejou/myecesozz	/11w5/11w	,5
[devin@nedc_000 hw5]\$					

Figure 4: Running 'ps' to find process ID

Next we disconnect and reconnect and see that our job is still running.





In the end we show that our script ran successfully over its entire 10 hour course.

e devin@nedc_000:~/projects/github/dtrejod/myece3822/hw5 –	×
"This research was supported in part by the National Science Foundation through major research instrumentation grant number CNS-09-58854."	^
The Owl's Nest User Guide can be found at: http://www.hpc.temple.edu/owlsnest/OwlsnestUserGuide.html	
Please send questions and reports of problems to hpc@temple.edu NEWS: 0 news articles, use 'news -a' to read them all	
login4_[1]: ssh devin@neuronix.nedcdata.org Last login: Mon Sep 28 11:50:06 2015 from owlsnest.hpc.temple.edu	
<pre>(reverse-i-search)`': ^C [devin@nedc_000 ~]\$ cd ~/projects/github/dtrejod/myece3822/hw5/ [devin@nedc_000 hw5]\$ ls</pre>	
hw05.err hw05.out hw05.sh [devin@nedc 000 hw5]\$ cat hw05.out	
Sun Sep 27 13:22:08 EDT 2015	
Sun Sep 27 14:22:08 EDT 2015	
Sun Sep 27 15:22:08 EDT 2015 Sun Sep 27 16:22:08 EDT 2015	
Sun Sep 27 17:22:08 EDT 2015	
Sun Sep 27 18:22:08 EDT 2015	
Sun Sep 27 19:22:08 EDT 2015	
Sun Sep 27 20:22:08 EDT 2015	
Sun Sep 27 21:22:08 EDT 2015	
Sun Sep 27 22:22:08 EDT 2015 [devin@nedc 000 hw5]\$ cat hw05.err	
[devin@nedc_000 hw5]\$ cat hw05.err	~

Figure 6: Checking on the stdout/error the next day

Alas we conclude by showing we can actually run a script on a remote machine without ever logging into the remote machine. As one knows to login into a remote machine we use the secure shell command *'ssh'*. Well one can pass an argument to the *'ssh'* command and have it executed on the remote machine. We demonstrate the concept by starting out from our local machin. After we run the code we then login into the remote machine and grep for the process. The processes we started from the local machine is shown to be indeed running.

evin@nedc_000:~			×
For any publication that is based in whole or in part on on this cluster, you are required to include the followin "This research was supported in part by the National Sc through major research instrumentation grant number CNS	ng acknowledd ience Founda d	gment:	med
The Owl's Nest User Guide can be found at: http://www.hpc.temple.edu/owlsnest/OwlsnestUserGuide.htm	1		
Please send questions and reports of problems to hpc@temy NEWS: 0 news articles, use 'news -a' to read them all login4_[1]: ssh devin@neuronix.nedcdata.org '^C login4_[1]: ssh devin@neuronix.nedcdata.org '.^C login4_[1]: ssh devin@neuronix.nedcdata.org 'nohup /home, trejod/myece3822/hw5/hw05.sh > hw05 remote.out 2> hw05 r	/devin/proje@		
<pre>login4_[1]: ssh devin@neuronix.nedcdata.org Last login: Mon Sep 28 12:21:19 2015 from owlsnest4.hpc. [devin@nedc_000 ~]\$ ps -ef grep hw05.sh devin 10694 10670 0 11:50 pts/1 00:00:00 vim hw05 devin 11668 1 0 12:23 ? 00:00:00 /bin/basl</pre>	temple.edu .sh		
<pre>ithub/dtrejod/myece3822/hw5/hw05.sh devin 11700 11676 0 12:24 pts/4 00:00:00 grep hw03 [devin@nedc_000 ~]\$</pre>		1/ brolec	v (25/9

Figure 7: Running a script remotely without every logging into the remote machine.

We can monitor the realtime output of our script by running '*tailf*' command on our stdout steam file '*hw05_remote.out*'. Note that since I did not specify the full path for our stdout steam it saved the files in home directory.

evin@nedc_000:~	_	\times
[devin@nedc_000 ~]\$ ls -1 total 8		^
drwxrwxr-x 4 devin devin 31 Sep 2 15:17 cluster-jobs		
drwxr-xr-x 3 devin devin 28 Aug 27 13:54 Desktop drwxr-xr-x 2 devin devin 6 Aug 20 16:36 Documents		
drwxr-xr-x 2 devin devin 6 Aug 20 16:36 Documents drwxr-xr-x 6 devin devin 4096 Sep 14 12:36 Downloads		
-rw-rw-r 1 devin devin 0 Sep 28 12:23 hw05_remote.err -rw-rw-r 1 devin devin 29 Sep 28 12:23 hw05 remote.out		
drwxr-xr-x 2 devin devin 6 Aug 20 16:36 Music drwxr-xr-x 2 devin devin 6 Aug 20 16:36 Pictures		
drwxrwxr-x 5 devin devin 43 Aug 26 15:34 projects		
drwxr-xr-x 2 devin devin 6 Aug 20 16:36 Public		
drwxr-xr-x 2 devin devin 6 Aug 20 16:36 Fubile		
drwxr-xr-x 2 devin devin 6 Aug 20 16:36 Videos		
[devin@nedc 000 ~]\$ tailf hw05 remote.out		
Mon Sep 28 12:23:41 EDT 2015		
MON SEP 26 12:23:41 EDI 2013		
		~

Figure 8: Monitoring the real-time status of our output.

4. ANALYSIS

What we have shown in this homework task is the powerful capabilities of running jobs remotely. Today the emphasis on computing power is being reserved to big computing farms located in some remote location. The local machine one works from is simply a terminal or script editing station. The real computation of the script is reserved for more powerful machines loaded with faster processors and large amounts of RAM. One may never see the actual machine the remote machine is running off of. However as long as it is accessible via a remote connection, use the remote machines as if it were a local machine.

The task asked was successfully accomplished in that we ran a script remotely in the background for an extended period of time. We showed the processes of redirecting the output/error streams, which would typically populate the terminal screen, to a file. Having a file that separates the output and errors is valuable when one is trying to find where their script broke down. The error would typically be buried in the terminal output stream.

Next we showed that the script is disconnected from our shell allowing the script to run even after closing the 'ssh' connection. This idea comes handy so that one does not need to have their local machine running just to execute a command on a remote machine. In fact we showed that one does not even need to login to the remote machine and instead can start and execute a script all from their local machine. Depending on a user's flow either approach is shown to be viable.